http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

### Purpose

This tutorial covers how to configure a brand new Raspberry Pi with the Raspbian OS. It also covers how to configure a Raspberry Pi as a development platform for the JavaFX platform.

#### *Time to Complete*

Approximately 1 hour

#### Introduction

The Java platform is designed to run on different machines regardless of operating system. Computers comes in different shapes and capabilities, and Java still runs on most of them. The Raspberry Pi is a small, affordable, and extensible computer that is based on an ARM 11 processor, which is capable of running a Linux distribution. This new, compact computer also runs Java with the new Java 8 ARM distribution, providing you with a small and portable device on which to run your applications.

The Raspberry Pi has USB, Ethernet, audio, High-Definition Media Interface (HDML), and RCA composite video output, making it capable of running applications that connect to the network, are displayed in a connected screen, and are controlled by using any USB keyboard or mouse.

In this tutorial, you install the Java Development Kit (JDK) for Java Platform, Standard Edition Release 8 (Java SE 8) on the Raspberry Pi, and then you deploy, run, and stop JavaFX applications directly and remotely in the Pi.

#### Software Requirements

Download and install the following software on your PC:

- NetBeans 8 Developer version
- Oracle Java 8 JDK (Windows, Linux, or Mac, depending on your system)
- SD Association Formatter tool
- <u>Win32Disklmager</u> (Windows)
- <u>SHA-1 checksum verifier tool</u> (Windows)
- PuTTY Telnet and Secure Shell (SSH) Client
- PSFTP client

Download the following software:

- Raspbian Wheezy image (2013-09-16-wheezy-raspbian or later)
- Oracle Java SE 8 JDK for Linux ARMV6/7

Note: File versions and file names might differ.

### Hardware Requirements

- Raspberry Pi Model B Revision 2
- 4 GB (or larger) Secure Digital (SD) memory card
- Micro-USB power supply (5v, 1A)
- USB keyboard and USB mouse
- HDMI cable
- HDMI-compatible monitor (or TV screen)
- Ethernet cable
- (Optional) <u>Wireless USB module</u>

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#### Prerequisites

Before starting this tutorial, you should have:

- Read the <u>Raspberry Pi Quick Start Guide</u> for instructions on how to connect your Raspberry Pi to a power source, a keyboard, a mouse, and a monitor.
- (Optional) Completed the <u>Configuring the Raspberry Pi as an Oracle Java Embedded Development</u> <u>Platform OBE</u>. If you did, you can skip sections 1 and 2 of this tutorial.

# Creating a Bootable Image for the Raspberry Pi

In order to boot, the Raspberry Pi requires a bootable Linux image on an SD memory card. There is no hard drive for the computer. Instead, the 4 GB card stores the image that the computer runs when it is powered on. This SD memory card also acts as the storage for other applications that are loaded onto the card.

#### Formatting the SD Memory Card with the SD Formatter Tool

- 1. Insert the SD card into your computer, or connect it to your computer by using an SD card peripheral.
- 2. Start the SD Formatter tool and click **Option**.

| 22                          | Format your drive. All of the data<br>on the drive will be lost when you<br>format it.<br>SD, SDHC and SDXC Logos are trademarks of<br>SD-3C, LLC. |
|-----------------------------|--|
| Drive : E:<br>Size :        | Refresh     S.68 GB Volume Label :   |
| Format Option<br>QUICK FORM | : Option<br>AT, FORMAT SIZE ADJUSTMENT OFF   |
| 1                           | Format Fxit  |

- 3.
- 4. Sizes might differ, depending on the SD size.
- 5. In the Option Setting dialog box, select **FULL (Overwrite)** from Format Type and **ON** from Format Size Adjustment, and then click **OK**.

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- 6.
- 7. Click Format to start the SD Formatter tool.

| Drive : E:<br>Size :                 | •           | Refresh      |                  |           |
|--------------------------------------|-------------|--------------|------------------|-----------|
| Format Option :<br>FULL(OverWrite) F | FORMAT, FOF | MAT SIZE ADJ | Op<br>IUSTMENT C | tion<br>N |

- 8.
- 9. Click **OK** to format the SD memory card.



11. A dialog box displays the progress of the format.

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13. When the format is completed, click **OK** to close the dialog box.

| rormat |  |
|--------|--|
| i      | Memory Card Format complete !<br>Please remove the Memory Card.<br>OverWrite FORMAT  |
|        | Volume Information<br>- File system : FAT32<br>- Total space = 3.68 GB (3,955,228,672 Bytes)<br>- Cluster size = 32768 Bytes |
|        | ОК   |

15. Click **Exit** to close the SD Formatter tool.

14.

| SD, SDHC and SDXC Logos are tra-<br>SD-3C, LLC. | demarks o |
|---|-----------|
|   |           |
| Drive : E:                                      |           |
| Size : 3.68 GB Volume Label :                   |           |
| Format Option :                                 | 0.000     |
|   | Uption    |
| FULL(Overwrite) FORMAT, FORMAT SIZE ADJUSTMENT  | ION       |

You are now ready to install the Raspbian Wheezy image in the SD memory card. Leave the card in the computer.

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Downloading and Confirming the Raspbian Wheezy Image

17. Make a note of the SHA-1 checksum for the zip file that you downloaded.

|     | Raspbian       |  |
|-----|----------------|--|
|     | Image          | 2013-09-10-wheezy-raspbian.zip           |
|     | Torrent        | 2013-09-10-wheezy-raspbian.zip.torrent   |
|     | SHA-1 Checksum | 086aa5a95c744b87890c637164c1186900573968 |
| 18. | Default login  | pi / raspberry                           |

- 19. Note: The SHA-1 checksum may also be in a file with a .sha1 extension.
- 20. Open a command window in the directory where you downloaded the zip file and enter **sha1sum.exe** 2013-09-10-wheezy-raspbian.zip.



- 22. **Note:** If the SHA-1 checksum does not match the checksum listed on the download page, try downloading the zip file again.
- 23. Unzip **2013-09-10-wheezy-raspbian.zip** with your favorite unzip tool.
- 24. Start the Win32DiskImager application. Make sure that the device address is the same as the mount point for the SD memory card.

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| inagerie  |   |   | De |
|-----------|---|---|----|
|           |   |   |    |
| MD5 Hash: |   |   |    |
|           |   |   |    |
| Progress  |   |   |    |
|           |   |   |    |
|           | ( | ( |    |

26. Click the folder button, navigate to the location of the image file, and then click Write.

| Image File            |                 |               |  | De    |
|-----------------------|-----------------|---------------|--|-------|
| C:/Users/tmcginn/D    | ownloads/2013-0 | 9-10-wheezy-r | aspbian.img                              | 🔁 (E: |
|                       |                 |               | 10-10-10-10-10-10-10-10-10-10-10-10-10-1 | 167   |
|                       |                 |               |  |       |
| MD5 Hash:             |                 |               |  |       |
| MD5 Hash:             |                 |               |  |       |
| MD5 Hash:<br>Progress |                 |               |  |       |
| MD5 Hash:<br>Progress |                 |               |  |       |

28. Click Yes to confirm that you want to overwrite the contents of the SD memory card.



30. A progress meter is displayed.

| Image File            |                  |               |             | Device |
|-----------------------|------------------|---------------|-------------|--------|
| C:/Users/tmcginn/     | Downloads/2013-0 | 9-10-wheezy-r | aspbian.img |        |
|                       |                  |               |             |        |
| MD5 Hash:             |                  |               |             |        |
| MD5 Hash:             |                  |               |             |        |
| MD5 Hash:             |                  |               |             |        |
| MD5 Hash:<br>Progress |                  |               |             | 11%    |

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32. When the Write Successful message is displayed, click OK.



34. Click Exit to close Win32 Disk Imager.

| Image File    |  | 1      | Devi  |
|---------------|--|--------|-------|
| C:/Users/tmcg | nn/Downloads/2013-09-10-wheezy-raspbian.in | ng 📔 🛙 | [E:\] |
| MD5 Hash      |  |        |       |
| MD5 Hash      |  |        |       |

36. Remove the SD memory card from the computer.

You are now ready to boot the Raspberry Pi and install the JDK 8 distribution for Pi.

# Setting Up the Raspberry Pi for Remote Access

To set up the Raspberry Pi for remote access, you configure Raspbian to allow SSH connections. To ensure that the Raspberry Pi always has the same IP address, you configure the Raspberry Pi to use a static IP address.

Booting the Raspberry Pi and Configuring Raspbian Wheezy Linux

### 37. Perform the following steps:

- a. Insert the SD memory card into the Raspberry Pi.
- b. Connect the USB keyboard and USB mouse.
- c. Connect the HDMI display.
- d. Connect the Ethernet cable.
- e. Plug in the power cable.

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- 39. After a few moments, the monitor displays text, and the Raspberry Pi raspi-config configuration screen appears.
- 40. Select setup option 1, **Expand Filesystem**, and press **Enter** to expand the file system and use all of the SD memory card storage.

| 1 Expand Filesystem              | <u>Ensures that all of th</u> | e SB card storage is available to the DS              |
|----------------------------------|-------------------------------|---|
| 2 Change User Password           | Change password for th        | edefault user (pi)                                    |
| 3 Emable Boot to Desktop/Scratcl | Choose whether to boot        | into a desktop environment. Scratch, or the command-1 |
| 4 Internationalisation Options   | Set up language and re        | gional settings to natch your location                |
| 5 Emable Camera                  | Ensable this Pi to work       | with the Raspberry Pi Camera                          |
| 6 Add to Rastrack                | Add this Pi to the onl        | ine Raspberry Pi Camera                               |
| 7 Operclock                      | Configure overclocking        | for your Pi   |
| 8 Advanced Options               | Configure advanced set        | tings   |
| 9 About respi-config             | Information about this        | configuration tool                                    |
|                                  | (Select)                      | Finish  |

42. Press Enter to close the confirmation screen.

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Configuring the Time Zone

44. Press the up or down arrow key to select option 4, Internationalisation Options, and press Enter.

| 1 Expand Filesystem              | Ensures that all of the  | SD card storage is available to the OS               |
|----------------------------------|--------------------------|--|
| 2 Change User Password           | Change password for the  | default user (pi)                                    |
| 3 Enable Boot to Desktop/Scratch | Choose whether to boot   | into a desktop environment, Scratch, or the command- |
| e internationalisation Options   | Set up language and reg  | ional settings to match your location                |
| 5 Enable Camera                  | Enable this Pi to work a | with the Raspherry Pi Camera                         |
| 6 Add to Rastrack                | Add this Pi to the onli  | ne Raspherry Pi Map (Rastrack)                       |
| 7 Ouerclock                      | Configure overclocking i | for your Pi  |
| 8 Advanced Options               | Configure advanced sett  | ings   |
| 9 About raspi-config             | Information about this o | configuration tool                                   |
| d                                | Select>                  | (Finish)   |

46. Press the up or down arrow key to select option I2, **Change Timezone**, and press **Enter**.



48. Press the up or down arrow key to select your country and press Enter.

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49.

50. Press the up or down arrow key to select the time zone in your country (if applicable) and press Enter.



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Configuring the Raspbian Wheezy OS to Enable SSH Connections

52. Press the up or down arrow key to select option 8, Advanced Options, and press Enter.

| 1 Expand Filesystem<br>2 Change User Password<br>3 Enable Boot to Desktop/Scratch<br>4 Internationalisation Options<br>5 Exoble Camera<br>6 Add to Rastrack<br>7 Duerclock<br>8 Advanced Options | Ensures that all of th<br>Change password for th<br>Chanse whether to boot<br>Set up language and re<br>Emable this Pi to work<br>Add this Pi to the onl<br>Configure overclocking<br>Configure advanced set | : SD card storage is available to the OS<br>default user (pi)<br>into a desktop environment, Scratch, or the command-li<br>ional settings to match your location<br>with the Raspberry Pi Camera<br>use Raspberry Pi Camera<br>for your Pi<br>Here |
|--|--|--|
| 9 Report Paspi-Config  | Information about this   | configuration tool   |
|  | Salact   | (Finish)   |

54. Press the up or down arrow key to select option A4, **SSH**, and press **Enter**.

| A1 Duerscan<br>A2 Hostname<br>A3 Memory Split | You may need to configure overscan if bl<br>Set the visible name for this Pi on a me<br>Change the amount of memory made availab | ack bars are present on displ<br>twork<br>le to the GPU |
|---|--|---|
| A4 SSH  | Enable/Disable remote command line acces   | s to your Pi using SSH                                  |
| in spectra                                    |  |   |
|   | (Select)   | <back></back>   |

56. Press the left or right arrow key to select **Enable** and press **Enter**.



58. Press Enter.

59.

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| SSH server | enabled |      |  |
|------------|---------|------|--|
|            |         |      |  |
|            |         |      |  |
|            |         |      |  |
|            |         | KOk> |  |

60. Press the left or right arrow key to select Finish and press Enter.

| 1 Expand Filesystem            | Ensures that all of the SD card storage is available to the OS        |  |
|--------------------------------|---|--|
| 2 Change User Password         | Change password for the default user (pi)                             |  |
| 3 Enable Boot to Desktop       | Choose whether to boot into a desktop environment or the command-line |  |
| 4 Internationalisation Options | Set up language and regional settings to match your location          |  |
| 5 Enable Concerna              | Enable this Pi to user with the Raspherry Pi Camera                   |  |
| 6 Add to Bastrack              | Add this Pi to the online Raspherry Pi Map (Rastrack)                 |  |
| 7 Overclock                    | Configure overclocking for your Pi                                    |  |
| 8 Advanced Options             | Configure advanced settings   |  |
| 9 About raspi-contig           |   |  |

62. Press the left or right arrow key to select Yes and then press Enter to reboot the Raspberry Pi.



64. The Raspberry Pi reboots.

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66. Notice the line that indicates the IP address of the Raspberry Pi.

At this point, you can disconnect the HMDI monitor, the USB mouse, and the USB keyboard.

Connecting to the Raspberry Pi with the Secure Shell

- 67. Start putty.exe and perform the following steps:
  - a. On the boot screen, enter the IP address in the IP address field.
  - b. Enter Raspberry SSH in the Saved Sessions field.
  - c. Click Save.

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| E-Session   | Basic options for your PuTTY  | session   |
|---|---|---|
| Counterview Count | Specify the destination you want to con<br>Host Name (or IP address)<br>192.168.1.105 Connection type:<br>Raw Telnet Rlogin S<br>Load, save or delete a stored session<br>Saved Sessions<br>Raspberry SSH | Inect to<br>Port<br>22<br>ISH O Seria<br>Load<br>Save<br>Delete |
| ⊕ SSH   | Close window on exit:<br>Always Never Only or   | n clean exit  |

69. Click **Open**.

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| - Session  | Basic options for your Pu   | TTY session            |
|--|---|------------------------|
| Logging<br>Terminal<br>Keyboard<br>Bell<br>Features  | Specify the destination you want to<br>Host Name (or IP address)<br>192.168.1.105<br>Connection type: | Port<br>22             |
| <ul> <li>Window</li> <li>Appearance</li> <li>Behaviour</li> <li>Translation</li> <li>Selection</li> <li>Colours</li> <li>Connection</li> <li>Data</li> <li>Proxy</li> <li>Telnet</li> <li>Rlogin</li> <li>€ SSH</li> <li>Serial</li> </ul> | Load, save or delete a stored sessi<br>Saved Sessions<br>Raspberry SSH                                | on                     |
|  | Default Settings<br>Raspberry SSH   | Load<br>Save<br>Delete |
|  | Close window on exit:<br>Always Never On  | ly on clean exit       |

71. Click Yes to accept the security alert.



73. Enter **pi** as the login name and **raspberry** as the password.

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Setting Up the Raspberry Pi to Use a Fixed Wired IP Address

If you plan to use your Raspberry Pi on a wireless network, skip this section.

75. In a separate command-prompt window, enter **ipconfig** to get the netmask and default gateway for your network.



76.

- 77. **Note:** If you are using a wireless connection, the information appears under the Wireless LAN adapter heading.
- 78. In a PuTTY window, enter **sudo nano /etc/network/interfaces** and then perform the following steps:
  - a. Comment out the iface eth0 inet dhcp line.
  - b. Below that, add the iface eth0 inet static line.
  - c. Use your network settings to add the IP, network, netmask, broadcast, and gateway addresses. For example: address 192.168.1.105 should be similar to the IPv4 address. network 192.168.1.0 should be the network prefix and zeroes. netmask 255.255.255.0 should match the subnet mask. broadcast 192.168.1.255 should be the network broadcast address.

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gateway 192.168.1.1 should match the default gateway.

| GNU nano 2.2.6 H  | File: /etc/network/interfaces               | Modi         |
|---|---|--------------|
| auto lo   |   |              |
| iface lo inet loopback<br>#iface eth0 inet dhcp ┥   | Comment out this line                       |              |
| # Added to make this Rasph<br>iface eth0 inet static  | perry use a static IP                       |              |
| address 192.168.1.105<br>network 192.168.1.0<br>netmask 255.255.255.0<br>broadcast 192.168.1.255<br>gateway 192.168.1.1 | Add these lines. Use your network settings. |              |
| allow-hotplug wlan0<br>iface wlan0 inet manual<br>wpa-roam /etc/wpa_supplica<br>iface default inet dhcp                 | ant/wpa_supplicant.conf                     |              |
| AC Cat Halp AC WriteOut   | AD Read File AV Prev Page AN Cut T          | ext 🔐 Cur Po |

80. **Note:** You have to set the network properties to match the network configuration that you are using on your PC.

| pi@raspberrypi: ~                      | Command Prompt   | 1 30 10.00            | -                    | serve the second  |
|--|--|-----------------------|----------------------|---|
| auto lo                                | Ethernet adapter I   | ocal Area             | a Connect            | ion:  |
| iface lo inet lo<br>#iface eth0 inet   | Connection-spec<br>IPv4 Address.<br>Subnet Mask .<br>Default Gateway | ific DNS              | Suffix               | .:<br>192.168.1.113<br>.:<br>255.255.255.0<br>.:<br>192.168.1.1 |
| # Added to make<br>iface eth0 inet a   | static   |                       |                      |   |
| address 192.168.1<br>network 192.168.1 | 1.105 <  |                       |                      |   |
| netmask 255.255.2<br>broadcast 192.168 | 255.0 <  |                       |                      |   |
| gateway 192.168.1                      |  |                       |                      |   |
| ^G Get Help   ^0 b     ^X Exit   ^J b  | VriteOut <sup>^</sup> R Read H<br>Justify <sup>^</sup> W Where       | ile ^Y Pi<br>Is ^V Ne | rev Page<br>ext Page | ^K Cut Text ^C C<br>^U UnCut Text^T T                           |

81. 🖳

82. Press **Ctrl + O** and then press **Enter** to write the file.

86.

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84. Press Ctrl + X and then press Enter to close nano and return to the prompt.

85. Enter sudo reboot to reboot the Raspberry Pi and make the changes.

| login ast ni  | Tradition of the  | g light direct                           | 1.04                              | ing address in            | the Off Links.       |        |
|---|---|--|-----------------------------------|---------------------------|----------------------|--------|
| ni@192.168.1.105's  | password.   |  |                                   |                           |                      |        |
| Linux raspberrypi 3   | .6.11+ <mark>#</mark> 538   | PREEMPT Fr:                              | i Aug 30                          | 20:42:08                  | BST 2013             | armv6  |
| The programs includ<br>the exact distribut<br>individual files in   | ed with the<br>ion terms fo<br>/usr/share/                              | Debian GNU,<br>r each pro<br>doc/*/copy: | /Linux sy<br>gram are<br>right.   | vstem are<br>describe     | free sof<br>d in the | tware; |
| Debian GNU/Linux co<br>permitted by applic<br>Last login: Mon Sep<br>pi@raspberrypi ~ \$<br>pi@raspberrypi ~ \$ | mes with ABS<br>able law.<br>30 10:15:05<br>sudo nano /e<br>sudo reboot | OLUTELY NO<br>2013 from<br>tc/network,   | WARRANTY<br>192.168.<br>/interfac | 7, to the<br>1.113<br>:es | extent               |        |
| Broadcast message f   | rom root@ras<br>down for re   | pberrypi (]<br>boot NOW!                 | pts/1) (M                         | lon Sep 3                 | 0 10:28:2            | 4 2013 |

Optional: Setting Up the Raspberry Pi to Use a Wireless Network with a Fixed IP Address

If you plan to use a wireless USB module with your Raspberry Pi, you need to edit the network interfaces file.

- 87. In a PuTTY window, enter **sudo nano /etc/network/interfaces** and then perform the following steps:
  - a. Comment out the following lines: allow-hotplug wlan0 iface wlan0 inet manual wpa-roam /etc/wpa\_spplicant/wpa\_supplicant.conf

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- Below that, add the following lines: auto wlan0 iface wlan0 inet static
- c. Use your network settings to add the IP address, network mask, and gateway address. For example: address 192.168.1.105 netmask 255.255.255.0 gateway 192.168.1.1
- Add the network SSID and passkey for your network in double quotation marks. For example: wpa-ssid "mynetwork" wpa-psk "cants@y"



88.

- 89. Press Ctrl + O and then press Enter to write the file. Press Ctrl + X to exit nano.
- 90. Enter sudo halt to halt the Raspberry Pi.



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- 92. Unplug the power cable to the Raspberry Pi.
- 93. The Raspberry Pi supports only two USB connections. To use the USB Wifi module, unplug the USB mouse, the USB keyboard, and the Ethernet cable, and then plug in the USB Wifi module.
- 94. To use JavaFX applications, you need a mouse and preferably a keyboard. You can use a USB hub to connect everything to the Raspberry Pi.



96. Plug the power cable into the Raspberry Pi.

### Restarting the PuTTY Connection

97. To reconnect to the Raspberry Pi, right-click in the header of the PuTTY window and select **Restart Session**.

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99. Enter **pi** as the login name and **raspberry** as the password.



100.

### Installing JDK 8 in the Raspberry Pi

Raspbian comes with an installed version of Java. To install a new version of Java with the full JDK, you transfer the ARMV6/7VFP gzip distribution to the Pi by using PSFTP. After the gzip is on the Pi, you unzip it and set the required environment variables.

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#### Transferring JDK 8 to the Raspberry Pi by Using PSFTP

- 101. Launch the PSFTP tool and then perform the following steps:
  - a. Enter open 192.168.1.105.
  - b. Enter **pi** as the login name and **raspberry** as the password.



102.

- 103. If a dialog box about a cached key is displayed, press **Y** to update the key.
- 104. Enter **1cd C:\Temp** to change the local directory to the location of JDK 8 for Linux ARMv6/7.



105.

106. Enter put jdk-8-ea-b124-linux-arm-vfp-hflt-17\_jan\_2014.tar.gz.



107.

108. This process may take several minutes because it uploads JDK to the Raspberry Pi.

109. Type **exit** to quit the PSFTP tool.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



Installing the Raspberry Pi JDK 8

111. In the PuTTY window, enter tar -xvf jdk-8-ea-b124-linux-arm-vfp-hflt-17\_jan\_2014.tar.gz to extract JDK 8.



112.

110.

113. Files are extracted inside the jdk1.8.0 folder. (The process may take several minutes.)

114. If a message indicates that some files have a timestamp, perform the following steps to correct the error:

115. Solving Timestamp Error

116. Enter sudo update-alternatives --install /usr/bin/java java /home/pi/jdk1.8.0/bin/java 1.



117.

118. Enter sudo update-alternatives --set java /home/pi/jdk1.8.0/bin/java.

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119.

121.

#### 120. Enter nano .profile.

| 률 pi@raspberrypi: ~               |  |
|-----------------------------------|--|
| pi@raspberrypi ~ \$ nano .profile |  |

122. At the bottom of the file, add the following:

123. JAVA\_HOME="/home/pi/jdk1.8.0" export JAVA\_HOME PATH="\$JAVA\_HOME/bin:\$PATH"



124.

125. Press **Ctrl + O** and then press **Enter** to save the changes. Press **Ctrl + X** to exit nano.

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126.

Setting Up JAVA\_HOME for sudo Commands

127. In the PuTTY window, enter **sudo visudo**.

| 🛃 pi@raspberrypi: ~             | X 🗆 🗆 |
|---------------------------------|-------|
| pi@raspberrypi ~ \$ sudo visudo |       |
|                                 |       |
|                                 |       |
|                                 |       |

128.

129. Enter **Defaults env\_keep +="JAVA\_HOME"** after all the Defaults declarations.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



130.

131. Press **Ctrl + O** and then press **Enter** to save the changes. Press **Ctrl + X** to exit nano.



132.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

133. Using visudo, you edit the sudoers file safely. After the editor is closed, the file is validated. If any validation errors are in the file, the sudoers file is not modified.

#### Verifying the JDK 8 Installation

134. Enter **sudo** reboot to restart the Raspberry Pi. Wait a couple of seconds to let the Raspberry Pi reboot.



136. Right-click in the header of the PuTTY window and select **Restart Session** to reconnect to the Raspberry Pi.





135.

138. Enter **pi** as the user name and **raspberry** as the password.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



139.

141.

140. Enter **java** -version to see the current Java version that is being used.



### 142. **Note:** Your Java version should be at least 1.8.

143. Enter **javac** -version to see the current Java compiler version that is being used.



144.

- 145. **Note:** Your Java version should be at least 1.8.
- 146. Enter sudo java -version to see the Java version that is being used by the root user.



147.

148. **Note:** Your Java version should be at least 1.8.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

# Building JavaFX Applications

To develop JavaFX applications faster, you use your desktop computer with the NetBeans IDE. The JavaFX projects generate JAR files that can be deployed to any device that can run JavaFX. In this section, you create two applications with NetBeans and move the resulting JAR files to upload them later to the Raspberry Pi.

#### Building a Basic JavaFX Application

150.

149. In NetBeans, select **File > New Project**.



151. Select JavaFX from Categories and JavaFX Application from Projects and click Next.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

| New Project            |  | X         |
|------------------------|--|-----------|
| Steps                  | Choose Project   |           |
| 1. Choose Project<br>2 | Q Filter:  |           |
|                        | Categories: Projects:  |           |
|                        | Java<br>JavaFX<br>JavaFX<br>JavaFX<br>JavaFX<br>JavaFX<br>JavaFX Preloader<br>JavaFX FXML Application<br>JavaFX FXML Application<br>JavaFX in Swing Application<br>JavaFX in Swing Application<br>Java Card<br>Java ME<br>Maven                        | 1         |
|                        | Description:   |           |
|                        | Creates a new Java application with enabled JavaFX<br>features in a standard IDE project. You can also generate a<br>javafx.application.Application main class with sample JavaFX cod<br>in the project. Standard projects use an IDE-generated Ant bu | e<br>tild |
|                        | < Back Next > Finish Cancel H  | Help      |

152.

153. Enter **BasicFX** as the project name, select a location for the project, and click **Finish**.

| New JavaFX Application                 |                                 | X   |  |
|--|---------------------------------|---|--|
| Steps                                  | Name and Locat                  | ion   |  |
| 1. Choose Project 2. Name and Location | Project <u>N</u> ame:           | BasicFX   |  |
|  | Project Location:               | D:\WetBeansProjects Browse  |  |
|  | Project Fol <u>d</u> er:        | D: \NetBeansProjects\BasicFX  |  |
|  | JavaFX Platform:                | JDK 1.8 (Default ▼  |  |
|  | Create Custon                   | n <u>P</u> reloader   |  |
|  | Project Name: BasicFX-Preloader |   |  |
|  | Use Dedicated                   | Folder for Storing Libraries  |  |
|  | Libraries Folder:               | Browse  |  |
|  |                                 | Different users and projects can share the same compilation libraries (see Help for details). |  |
|  | ☑ <u>C</u> reate Applica        | tion Class basicfx.BasicFX  |  |
| (                                      | < <u>B</u> ack Nex              | t > <u>Finish</u> Cancel <u>H</u> elp   |  |

154.

155. Your project is created and loaded into the IDE, and you can explore the contents of the project.

156. Right-click the project and select **Clean and Build** to generate a distributable JAR file.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



157.

158. Click **Select Class** in the Browse JavaFX Application Classes if the dialog box is displayed.

|   | Browse JavaFX Application Classes |                          |
|---|-----------------------------------|--------------------------|
|   | Available classes:                |                          |
|   | basicfx.BasicFX                   |                          |
|   |                                   |                          |
|   |                                   |                          |
|   |                                   |                          |
|   | Select Class Cancel               |                          |
| L |                                   | The Output tab shows the |

159.

progress and indicates when the process is completed.



160. Open a File Explorer window and locate the project folder.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



161.

### 162. Open the **dist** folder and locate the **BasicFX.jar** file

| Corrects Bar              | sicFX\dist 👻 🐓   | Search dist 🔎       |
|---------------------------|------------------|---------------------|
| Organize 🔻 🏼 🛃 Open 🔻 Bur | m New folder     | i≡ <b>-</b> □ 0     |
| Name                      | Date modified    | Туре                |
| \mu web-files             | 29/01/2014 12:18 | File folder         |
| BasicFX.html              | 29/01/2014 12:18 | Firefox HTML Doc    |
| 📓 BasicFX.jar             | 29/01/2014 12:18 | Executable Jar File |
| BasicFX.jnlp              | 29/01/2014 12:18 | JNLP File           |
|                           |                  |                     |
|                           |                  |                     |
|                           |                  |                     |
| ٠                         | 11               | •                   |

163.

164. Copy the **BasicFX.jar** file to **c:\Temp** to make it easier to upload to the Raspberry Pi.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



165.

### Building the Clock Sample JavaFX Application

The NetBeans IDE includes sample applications that you can create and modify to showcase Java technologies. In this section, you create a JavaFX clock application by using one of these templates.

166. In NetBeans, select **File > New Project**.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



#### 167.

168. Select **Samples > JavaFX** from Categories and **DigitalClock** from Projects and click **Next**.

| New Project            |   |     |  |
|------------------------|---|-----|--|
| Steps                  | Choose Project  |     |  |
| 1. Choose Project<br>2 | Q, Filter:  |     |  |
|                        | Categories: Projects:   |     |  |
|                        | 🖆 🖟 Samples 🔺 🍇 ColorPicker   | *   |  |
|                        | Java 🎄 CreateAdvancedStage  | _   |  |
|                        | JavaFX 🦾 Cube3D   | =   |  |
|                        |   |     |  |
|                        | Web Services  |     |  |
|                        | Java EE   |     |  |
|                        | Maven THEWONS   |     |  |
|                        | + III + HTMLEditorApp   | -   |  |
|                        | Description:  |     |  |
|                        | A digital clock application that demonstrates JavaFX animation, image and effects.  | :s, |  |
|                        | Note that samples are instructional and may not include all<br>security mechanisms required for a production environment. |     |  |
|                        | < Back Next > Finish Cancel He  | elp |  |

169.

170. Set a location for the project and click **Finish**.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

| New DigitalClock                      |   |                  |  |  |
|---------------------------------------|---|------------------|--|--|
| Steps                                 | Name and Location                               |                  |  |  |
| 1. Choose Project<br>2. Name and Loca | Project Name: DigitalClock                      |                  |  |  |
|                                       | Project Location: D: WetBeansProjects           | Browse           |  |  |
|                                       | Project Folder: D:\WetBeansProjects\DigitalCloo | *                |  |  |
|                                       | JavaFX Platform: JDK 1.8 (Default)              | Manage Platforms |  |  |
|                                       | < Back Next > Finish                            | Cancel Help      |  |  |

- 171.
- 172. The project is created with the code required to display a digital clock using JavaFX.
- 173. Right-click the project, select **Clean and Build**, and wait until the project is built.

| 问 DigitalClock - NetBeans IDE Dev javame8-5-on-20130925       |                                 |  |  |  |  |
|---|---------------------------------|--|--|--|--|
| File Edit View  | Navigate Source Refactor Run De | bug Profile Team Tools Window Help 🛛 🔍   |  |  |  |
| 🐑 🞦 🔚 🌗 🍼 🤇 <default config=""> 🗊 🌚 - 🚡 🏷 - 🚯 - 🚯 -</default> |                                 |  |  |  |  |
| Pro % Files   | Services Services Services      |  |  |  |  |
| E. SigitalC   | New                             |  |  |  |  |
|   | Build                           | change this ficense header, choose<br>change this template file, choose ?            |  |  |  |
|   | Clean and Build                 | hd open the template in the editor.  |  |  |  |
|   | Clean<br>Generate Javadoc       | age basicfx;   |  |  |  |
|   | Run<br>Debug                    | rt javafx.application.Application;   |  |  |  |
| Navigator %   | Profile                         |  |  |  |  |
| Members   | Test Alt+F6                     | (jfx-rebuild) %  |  |  |  |
| BasicFX   | Set Configuration               | Ing <fx:jar> task from D:\software\dev-too</fx:jar>                                  |  |  |  |
| 🕕 🕕 mai   | Open Required Projects          | Please set manifest.custom.codebase pro  |  |  |  |
|   | Close                           | <pre>ng <fx:deploy> task from D:\software\dev-<br/>loyment-script:</fx:deploy></pre> |  |  |  |
|   | Rename                          | loyment:   |  |  |  |
|   | Move                            | uild:  |  |  |  |
|   | Copy                            | UCCESSFUL (total time: 4 seconds)  |  |  |  |
| ₩ 🗖 🗍   | Delete Delete                   |  |  |  |  |
|   | Find Ctrl+F                     |  |  |  |  |

174.

175. Open a File Explorer window, browse to the **DigitalClock** project folder, and open the **dist** folder.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

| C D:\NetBeansProjects\Digita    | llClock\dist 🔹 😽 | Search dist 🔎       |
|---------------------------------|------------------|---------------------|
| Organize 🔻 Include in library 👻 | Share with 🔻 🚿   |                     |
| Name                            | Date modified    | Туре                |
| 퉬 web-files                     | 29/01/2014 12:49 | Change your view.   |
| DigitalClock.html               | 29/01/2014 12:49 | Firefox HTML Doc    |
| DigitalClock.jar                | 29/01/2014 12:49 | Executable Jar File |
| 📓 DigitalClock.jnlp             | 29/01/2014 12:49 | JNLP File           |
|                                 |                  |                     |
|                                 |                  |                     |
| ۰ III                           |                  | •                   |

177. Copy the **DigitalClock.jar** file to the **c:\Temp** folder to make it easier to deploy it on the Raspberry Pi.



178.

176.

Deploying, Running, and Stopping JavaFX Applications

### http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

Transferring the JavaFX Application JARs to the Raspberry Pi by Using PSFTP

- Launch the PSFTP tool and then perform the following steps:
  - a. Enter open 192.168.1.105.
  - b. Enter **pi** as the login name and **raspberry** as the password.



180.

179.

- 181. Perform the following steps to transfer the JavaFX application JAR files:
  - a. Enter **1cd C:\Temp** to change the local directory to the location of the JDK 8 for Linux ARMv6/7.
  - b. Enter put BasicFX.jar.
  - c. Enter put DigitalClock.jar.



182.

183. Type **exit** to quit the PSFTP tool.

The applications are deployed on the Raspberry Pi.

Running a JavaFX Application JAR in the Raspberry Pi

184. In a PuTTY window, enter **sudo halt** and wait for the LEDs to stop blinking.



185.

186. When only the PWR LED is on, unplug the power cable from the Pi.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



187.

188. Connect the video cable, mouse, and keyboard to the Raspberry Pi, and then connect the power cable.



189.

190. In the Pi, log in as the user **pi** with the password **raspberry**.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

dem: family found filesystems...[ 17.168431] FAT-fs (macblk0p1): Volume was not properly dem: f Activating swapfile swap...dome. f Cleaning up temporary files.... f Setting up famorary files.... f Setting up temporary files.... f Setting up temporary files.... f Setting up famorary files.... f Setting up temporary files.... f Setting up famorary files.... f Setting up famoral schedule... f Setting up famorary files.... f Setting famorary files... f Setting famorary f

191.

192. Enter java - jar BasicFX.jar.



193.

194. The application is displayed on the Raspberry Pi screen.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



Stopping a JavaFX Application

195.

JavaFX applications are displayed on the main screen of the Raspberry Pi, but you can start and stop them from a remote console, which is useful when debugging or when the application cannot be stopped. In some cases, you can stop applications by pressing **Ctrl + C**. If the application doesn't stop, use the method outlined in this section.

- 196. On your Desktop PC, open a PuTTY window and log in to the Raspberry as the user **pi** with the password **raspberry**.
- 197. Enter **ps ax** | **grep java** and locate the process ID of the BasicFX.jar application.



198.

199. Enter sudo kill -9 2326 and replace 2326 with the process ID from the previous step.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



200.

201. Notice that the JavaFX application stops.



202.

204.

You can use this method whenever you cannot shut down an application normally and you need to forcefully stop it.

Running a JavaFX Application Remotely

203. In the PuTTY window, enter java -jar DigitalClock.jar.



205. The Digital Clock application starts and runs in full screen mode.

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



206.

207. In the PuTTY window, press **Ctrl + C** to stop the application.

#### http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html



209. If the screen is blank, press **Enter** to display the shell console.

Summary In this tutorial, you learned to:

http://www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPiFX/raspberryfx.html

- Create a bootable image for the Raspberry Pi
- Set up the Raspberry Pi for remote access
- Install JDK 8 on the Raspberry Pi
- Deploy and run JavaFX applications on the Raspberry Pi
- Run and stop JavaFX applications remotely

### Resources

- Raspberry Pi Foundation
- JDK 8 Project page
- To learn more about Java 8 and the Raspberry Pi, refer to additional OBEs in the <u>Oracle Learning</u>
   <u>Library</u>

### Credits

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